

# Higher Order Functions

*More abstract abstractions*

15-150 M21

Lecture 0621  
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# 0 Lambda Abstraction

```
(fn x => e)
```

“e, but I haven’t decided what x should be yet”

Given any expression, you can “lambda abstract” any sub-expression by replacing it with a variable, and then taking that variable in as a function argument. This will result in a more-general expression, which may be utilized in more circumstances.

```
5*7  
: int
```

```
(fn y => 5*y)  
: int -> int
```

```
(fn x => (fn y => x*y))  
: int -> (int -> int)
```

```
(fn f => (fn x => (fn y => f(x,y))))  
: ('a * 'b -> 'c) -> ('a -> ('b -> 'c))
```

## A new way to multiply?

Consider this expression from the following slide:

```
(fn x=>(fn y=>x*y)) : int -> (int -> int)
```

This expression behaves a lot like `(op * ) : int * int -> int`

0621.0 (currying.sml)

```
4 val mult = fn x => (fn y => x*y)
5
6 val 35 = (op * )(5,7)
7 val 35 = mult 5 7
8 (*      mult 5 7 is parsed as (mult 5) 7      *)
```

# What's the difference?

```
(op * ) : int * int -> int
```

```
mult : int -> int -> int
```

The difference between `mult` and `(op *)` is that `mult` may be “partially applied”:

0621.0 (currying.sml)

```
4 val mult = fn x => (fn y => x*y)
```

0621.0 (currying.sml)

```
10 val quintuple : int -> int = mult 5
11
12 (* SYNTAX ERROR:
13 val quin = (op *) (5, )
14 *)
```

The function `mult` is called **curried** (named after computer scientist Haskell Curry). Curried functions take their arguments 'one at a time' and may therefore be partially applied.

## Uncurried:

```
val foo
  : int * string * bool -> int list option
= fn (x,s,b) => e
```

## Curried:

```
val foo'
  : int -> string -> bool -> int list option
= fn x => fn s => fn b => e
```



After the lecture, check out this awesome reference by Mia (one of our TAs):  
[tinyurl.com/150-hofs-note](https://tinyurl.com/150-hofs-note)

- Type arrows *right associate*:

$$t1 \rightarrow t2 \rightarrow t3 \rightarrow t4 \rightarrow t5$$

is parsed as

$$t1 \rightarrow (t2 \rightarrow (t3 \rightarrow (t4 \rightarrow t5)))$$

- Function application *left associates*:

$$f \ x1 \ x2 \ x3 \ x4$$

is parsed as

$$(((f \ x1) \ x2) \ x3) \ x4$$

SML has syntactic sugar for declaring curried functions with `fun`:

### 0621.1 (currying.sml)

```
19 fun switch (x:int) (y:int) (b:bool) : int
20     = if b then y else x
21
22 val defaultToZero : int -> bool -> int
23     = switch 0
24
25 val pickBinary : bool -> int
26     = defaultToZero 1
27
28 val 0 = pickBinary false
```

This will be helpful for declaring recursive curried functions.

# Module: Permute

`github.com/smlhelp/aux-library/blob/main/Permute.sml`

`github.com/smlhelp/aux-library/blob/main/documentation/permute.`

## aux-library/Permute.sml

```
7 (* INVARIANT: cmp : 'a ord must be a comparison  
   function *)  
8 type 'a ord = 'a * 'a -> order
```

## Recall: Monomorphic & Polymorphic uncurried msort

```
(* msort : int list -> int list *)
fun msort [] = []
  | msort [x] = [x]
  | msort L = let val (A,B) = split L
              in merge(msort A, msort B)
              end

(* msort : 'a ord * 'a list -> 'a list *)
fun msort (cmp, []) = []
  | msort (cmp, [x]) = [x]
  | msort (cmp, L) = let val (A,B) = split L in
                    merge(cmp, msort(cmp, A), msort(cmp, B))
                    end
```

```
merge : 'a ord -> ('a list * 'a list) -> 'a list  
REQUIRES: L1 and L2 are sorted with respect to cmp  
ENSURES: merge cmp (L1, L2) evaluates to a cmp-sorted permutation  
of L1@L2
```

## aux-library/Permute.sml

```
71 fun merge cmp (L1 : 'a list, []) = L1  
72   | merge cmp ([], L2 : 'a list) : 'a list = L2  
73   | merge (cmp : 'a ord) (x::xs, y::ys) =  
74     (case cmp(x,y) of  
75       GREATER => y::merge cmp (x::xs, ys)  
76       | _      => x::merge cmp (xs, y::ys))
```

## aux-library/Permute.sml

```
77 fun msort (cmp : 'a ord) [] = []  
78   | msort cmp ([x] : 'a list) = [x]  
79   | msort cmp L =  
80     let  
81       val (A,B) = split L  
82     in  
83       merge cmp (msort cmp A, msort cmp B)  
84     end
```

## aux-library/Permute.sml

```
86 fun msort (cmp : 'a ord) [] = []  
87   | msort cmp ([x] : 'a list) = [x]
```



Works for `strings!`

0621.2 (sorts.sml)

```
4 val alphabetize  
5   : string list -> string list  
6   = Permute.msort String.compare
```

## 0621.3 (sorts.sml)

```
10 fun cmpPair((a,b),(c,d)) =  
11     case Int.compare(a,c) of  
12         EQUAL => Int.compare(b,d)  
13         | z => z  
14  
15 val pairSort  
16     : (int*int) list -> (int*int) list  
17     = Permute.msort cmpPair
```

## 0621.4 (sorts.sml)

```
21 fun cmpLen (L1 : 'a list, L2 : 'a list) =  
22     Int.compare(len L1, len L2)  
23  
24 (* val lenSort = msort cmpLen *)  
25 val lenSort : 'a list list -> 'a list list  
26     = fn L => Permute.msort cmpLen L
```

Note: it's possible for  $\text{cmpLen}(L1, L2) \cong \text{EQUAL}$  even though  $L1 \neq L2$ .  
This is where it becomes relevant that mergesort is *stable*!

Write very-general curried functions, and supply them with some of their arguments in order to achieve what we want

```
fun superUseful a b c d e f g = ...  
  
val task1 = superUseful 3 false (fn x=>4+x) []  
val task2 = superUseful 5 true  
val task3 = superUseful 0 true fact [] "" 7
```

- Can explicitly codify common patterns
- Fewer functions to write
- Fewer functions to prove correct
- Fewer functions to analyze
- Can swap out the implementation of the general function with a provably-equivalent but more efficient implementation. Then everything is updated to the new version.

**5-minute break**

# 1 Higher-Order Functions

# Higher Order Function:

Any function which takes a function as an argument or returns a function. (has multiple  $\rightarrow$ 's in its type)



In the past section, we codified a particular kind of behavior (sorting a list with respect to some comparison function), and defined a higher-order function which abstractly codifies that process. We'll now do the same with the following kinds of behaviors.

- Applying one function to an argument, and then applying a function to the result
- Applying a function to every element of a list
- Iterating through a list and accumulating a result
- Removing certain elements from a list

# Module: $F_n$

(SMLNJ basis)

## Stick two functions together

`(op o) : ('b -> 'c)*('a -> 'b) -> 'a -> 'c`

REQUIRES: true

ENSURES:  $(g \circ f) \cong h$  such that  $h(x) \cong g(f(x))$  for all suitably-typed  $x$

### 0621.5 (hofs.sml)

```
7 infix o
```

```
8 fun (g o f) x = g(f(x))
```

```
9 (* OR: fun (g o f) = fn x => g(f(x)) *)
```

```
11 val addThree = (fn x => x+3)
```

```
12 val addSix = addThree o addTree
```

# Module: List

(SMLNJ basis)

## Apply a function to every element of a list

```
map : ('a -> 'b) -> 'a list -> 'b list
```

REQUIRES:  $f$  is total

ENSURES: `map f L` evaluates to the list `L'` consisting of  $f$  applied to each of the elements of `L`

### 0621.6 (hofs.sml)

```
21 fun map f [] = []
22   | map f (x::xs) = (f x)::map f xs
23
24 val [2,3,4] = map (fn x=>x+1) [1,2,3]
25 val curries =
26   map (fn name => name ^ " Curry")
27   ["Haskell", "Steph", "Tim", "Denzel"]
```

```
Let val f = (fn x => if x mod 2 = 0 then SOME(x div
2) else NONE)
```

```
map f [4,5,6,7]
```

```
⇒ (f 4) :: map f [5,6,7]
```

```
⇒ (SOME 2) :: map f [5,6,7]
```

```
⇒ (SOME 2) :: (f 5) :: map f [6,7]
```

```
⇒ (SOME 2) :: (NONE) :: map f [6,7]
```

```
⇒ (SOME 2) :: (NONE) :: (f 6) :: map f [7]
```

```
⇒ (SOME 2) :: (NONE) :: (SOME 3) :: map f [7]
```

```
⇒ (SOME 2) :: (NONE) :: (SOME 3) :: (f 7) :: map f []
```

```
⇒ (SOME 2) :: (NONE) :: (SOME 3) :: (NONE) :: map f []
```

```
⇒ (SOME 2) :: (NONE) :: (SOME 3) :: (NONE) :: []
```

```
= [SOME 2 NONE SOME 3 NONE]
```

## Step through a list and combine

```
foldl : ('a * 'b -> 'b) -> 'b -> 'a list -> 'b  
REQUIRES: g is total  
ENSURES: foldl g acc [x_1, ..., x_n]  $\cong$   
g(x_n, g(..., g(x_1, acc) ...))
```

### 0621.7 (hofs.sml)

```
35 fun foldl g acc [] = acc  
36   | foldl g acc (x::xs) = foldl g (g(x, acc)) xs  
37  
38 val sum = foldl (op +) 0  
39 val prod = foldl (op *) 1  
40 val rev = fn L => foldl (op ::) [] L
```

```
foldl (op ^) "!" ["H", "E", "L", "L", "O"]  
⇒ foldl (op ^) "H!" ["E", "L", "L", "O"]  
⇒ foldl (op ^) "EH!" ["L", "L", "O"]  
⇒ foldl (op ^) "LEH!" ["L", "O"]  
⇒ foldl (op ^) "LLEH!" ["O"]  
⇒ foldl (op ^) "OLLEH!" []  
⇒ "OLLEH!"
```



## Step through a list the other way and combine

```
foldr : ('a * 'b -> 'b) -> 'b -> 'a list -> 'b
REQUIRES: g is total
ENSURES: foldr g acc [x_1, ..., x_n]  $\cong$ 
g(x_1, g(..., g(xn, acc) ...))
```

### 0621.8 (hofs.sml)

```
48 fun foldr g acc [] = acc
49   | foldr g acc (x::xs) = g(x, foldr g acc xs)
50
51 val sum = foldr (op +) 0
52 val prod = foldr (op *) 1
53 val concat = foldr (op ^) ""
```

```
foldr (op^) "!" ["H", "E", "L", "L", "O"]
⇒ "H"^(foldr (op^) "!" ["E", "L", "L", "O"])
⇒ "H"^( "E"^(foldr (op^) "!" ["L", "L", "O"]))
⇒ "H"^( "E"^( "L"^(foldr (op^) "!" ["L", "O"])))
⇒ "H"^( "E"^( "L"^( "L"^(foldr (op^) "!" ["O"]))))
⇒ "H"^( "E"^( "L"^( "L"^( "O"^(foldr (op^) "!" [])))))
⇒ "H"^( "E"^( "L"^( "L"^( "O" ^ "!" ))))
⇒ "HELLO!"
```

- Currying allows us to write functions which can be partially applied
- We can abstract common patterns of reasoning into curried HOFs, which can then be partially applied to get functions with more specific behavior
  - ▶ Polymorphic sorting
  - ▶ Composition
  - ▶ Mapping
  - ▶ Folding
  - ▶ Filtering

- Totality and Extensional Equivalence of HOFs
- Staging
- Combinators

Thank you!